



Gander Golf Club Match Play Championship Rules

1. All matches will be played from the white tees.
2. All participants must have a valid Golf Canada Handicap that is accessible online by their opponent(s) to be eligible to compete in the Match Play Championship.
3. This is a singles match (1 vs. 1) and should be limited to one match per tee slot. When playing as part of a threesome or foursome, the match opponents should tee off first on each hole regardless of group honours. In the event that two matches are taking place during the same tee slot, switch which group plays first, starting at Hole 10.
4. Your Golf Handicap will be used throughout each match. The higher handicap will receive **100%** of the differential on the lowest handicap holes. Please ensure you are using your most up-to-date handicap.

Example for Golf Handicap in Match Play

The player with the lowest handicap becomes the baseline handicap and plays at scratch, meaning they do not get any handicap strokes. The other player gets their handicap strokes by subtracting the other player's handicap from their own. Each hole has a handicap number indicated on the scorecard (blue numbers). You subtract a stroke from your score on each hole for which you are allocated a handicap stroke to get your net score for that hole. For example, if you get six strokes, you subtract a stroke from your score on each of the six most difficult holes – that is, the "1" handicap hole through the "6" handicap hole. Players will not be entitled to more than a 1 stroke per hole differential.

5. Players should make every effort to complete their match before the deadlines posted for each round. Should a pairing be unable to observe the deadlines, the Tournament Chair should be advised to help mediate a reasonable extension. If a time cannot be agreed upon by both players, then the



Tournament Chair may determine that one or both player(s) would forfeit their match. In the event of one forfeiture, their opponent would receive a win and the bracket continues as normal. In the unlikely event of both players forfeiting their match, this would result in a bye for their next opponent in their bracket who would receive a victory and then move directly onto the next round. Hopefully everyone can work this out and be reasonable. I recommend that you and your opponent schedule your match as soon as the match is posted to ensure finishing your match in time. Playing your match prior to the scheduled deadline is allowed if certain parts of the bracket are ahead. Please do not sign up if you will be on vacation or unable to play a match within the allotted time frame for a particular round.

6. The course shall not be used for practice prior to completing a hole. You may practice on a completed hole, assuming that it does not interfere with pace of play or cause undue delay (ie. you may putt or chip around the last completed hole). This includes playing holes prior to your match during an earlier tee time.
7. Late for tee time: If a player is late for their tee time, there is a grace period of 15 minutes with no "loss-of hole" penalty. After 15 minutes, and every 15 minutes thereafter, there will be a loss of one hole penalty per 15-minute period (starting with the 1st hole) – i.e., if you are 35 minutes late, you will have a loss of the 1st and 2nd hole of the match. If a player does not call his opponent or the course to say he'll be late, the "no-show" player forfeits the match after 45 minutes beyond the scheduled tee time.
8. A match is won when one player is up more holes than there are holes left to play. The match must go at least 9 holes in order to be official. In the case of bad weather or darkness,



however, a continuance or stoppage of play must be mutual and of good judgment. If play cannot be resumed within a mutually agreed upon time that day, the winner will be determined by whoever was leading after the last completed hole.

9. If a match is tied after 18 holes, sudden death play is required. Players will play holes 1, 2, 3 and so on until a winner has been declared. Original handicap strokes are reinstated for sudden death holes. For example: if you received a stroke on the 1st hole during the regular round then you get a stroke for the 1st hole during sudden death.
10. In match play, a putt or hole can be conceded by a player to his opponent at any time and cannot be withdrawn. If you are unsure of a ruling, you cannot play two balls for the remainder of the hole, which is allowed in stroke play. You must accept the score you post for that hole unless you or your opponent make a "claim" before anybody tees off on the next hole or everybody leaves the putting green if on the final hole. A "claim" allows you to get the proper ruling later from the course or a reliable source that might affect your score on that hole. The penalty for breach of a rule in match play is loss of hole. Please make every effort to resolve any disputes and determine a winner before you leave the course. Any unresolved disputes must be emailed by midnight that day to malkman_3_16@hotmail.com or text (709) 571-1401; a final ruling will be given within two days and is not subject to appeal.
11. Cost for the Match Play Tournament is \$20.00 and must be paid to gandergolfclub@nfld.net via e-transfer or at Pro Shop. Entry will be limited to first 32 players who have paid or in the event of overwhelming interest the tournament may be expanded to 64 players.



Deadline to sign up is Friday June 13th, 2025 at 12pm.

Round 1 – Played by July 8th, 2025

Round 2 – Played by July 22nd, 2025

Round 3 – Played by August 5th, 2025

Round 4 – Played by August 19th, 2025

Round 5 – Played by September 2nd, 2025

Round 6 – Played by September 18th, 2025 (if required)

Please inform Pro Shop of match results immediately upon completion of match and also text the Tournament Chair at (709) 571-1401; results will be updated on the club's Twitter, as well as on the bracket sheets posted in Pro Shop.

Thank you kindly,

Jason Evans

Tournament Chair